

Backend Java Developer

Join our team where you will work on the latest technology and influence what goes into our technology stack. You will be able to test your skills both during prototyping and follow the development of the application until production. We are looking for a developer who will strengthen our team in developing and delivering scalable solutions for clients. You will take part in making technical decisions that bring real business value, using a short feedback loop.

Requirements:

- Good knowledge of Java confirmed by commercial experience
- Good knowledge of Spring Framework and Spring Boot environment
- Knowledge of relational databases (e.g. PostgreSQL, Oracle)
- Knowledge of the Java EE platform and application servers (e.g. JBoss, Wildfly, Tomcat)
- Knowledge of Maven
- Knowledge of design patterns and the ability to use them in practice
- Knowledge of the principles of object-oriented and functional programming and good programming practices
- Knowledge of REST API
- Knowledge of Git, SVN, Jira
- Ability to think analytically and work in a team
- Ability to work within Unix/Linux and Windows operating systems
- Communication skills and high personal culture
- Availability
- Knowledge of English allowing working with documentation (B1)

Nice to have:

- Knowledge of non-relational databases (e.g. MongoDB, Redis, Elasticsearch)
- Knowledge of SOAP API
- Knowledge of JSF, Primefaces, Struts
- Knowledge of microservices architecture
- Knowledge of Node.js and GraphQL
- Knowledge of Docker, Docker Swarm, Kubernetes
- Knowledge of testing tools and methods
- Knowledge of English allowing for free communication in speech and writing (B2)

Responsibilities:

- Implementation of new functionalities based on user stories/technical documents
- Analysis and repair of errors reported by testers and customers
- Supporting analysts in determining optimal ways to implement functionalities
- Supporting testers in case of doubts regarding the correct operation of the functionality
- Help in supplementing documentation with newly created functionalities